

Basic Detail Report

Title Interview with Dennis Recchia

Date 27 March 2026

Medium born digital audio file

Description Audio file of interview with Dennis Recchia. He was interviewed by Samantha Hass on March 27, 2026 in Storrs, Connecticut. Dennis Recchia was interviewed as part of the Connecticut Museum of Culture and History's Community History Project discussing moments of change in his life. In this interview, Dennis Recchia talks about how his status as an artist led to a career in retail art. With the support of his wife, he pivoted to a career in animation, since DreamWorks Animation Studio was just starting up. He explains a bit of the studio's history and his work on some of their most famous films, like The Prince of Egypt. His time at DreamWorks was cut short in 2012 when the company laid him off in favor of younger employees. This was a devastating blow to Recchia. He felt it was unjust, and it left him feeling worried about his future. Dennis explains how, even at a late age, he pursued his master's degree and worked harder than anyone he knew. Now, he works as an animation professor at the University of Connecticut and helps students to render their own 3D animation models. He has seen animation technology and software develop over time, allowing his students to reach their goals. Despite the difficult career change that happened unexpectedly in his life, Recchia is exactly where he wants to be, which is perfecting his animation skills.

Dimensions Duration: 1 Hours, 7 Minutes, 27 Seconds